

# Usage Patterns to Provision for Scientific Experimentation in Clouds

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# Summary

- Doing Science in Cloud
- Improving Scientific Job Executions in Cloud Resources
- Role of Successful Predictions to Reduce Startup Overheads
- System Architecture
  - Use of Reasoning
- Evaluation
- Discussion and Future Work

# Clouds as a Complementary Solution to Grids for Science

- Issues with existing systems
  - Batch oriented HPC resources with long queue wait times, even under moderate loads
  - No access transparency
  - Quota system requires maximum resources to be known and approved in advance
- Advantages of using cloud resources
  - Availability of “unlimited” compute resources the instant they are needed
  - Pay-as-you-go model
    - eliminates up-front commitments
    - Encourages scientists to budget for the resources they are willing to pay
- Issues with Clouds
  - Slow interconnects
  - virtualization overhead and startup times
  - Consumption based billing
- Emergence of new programming paradigms to exploit the advantages of Cloud resources

# Challenges with Cloud Computing Resources

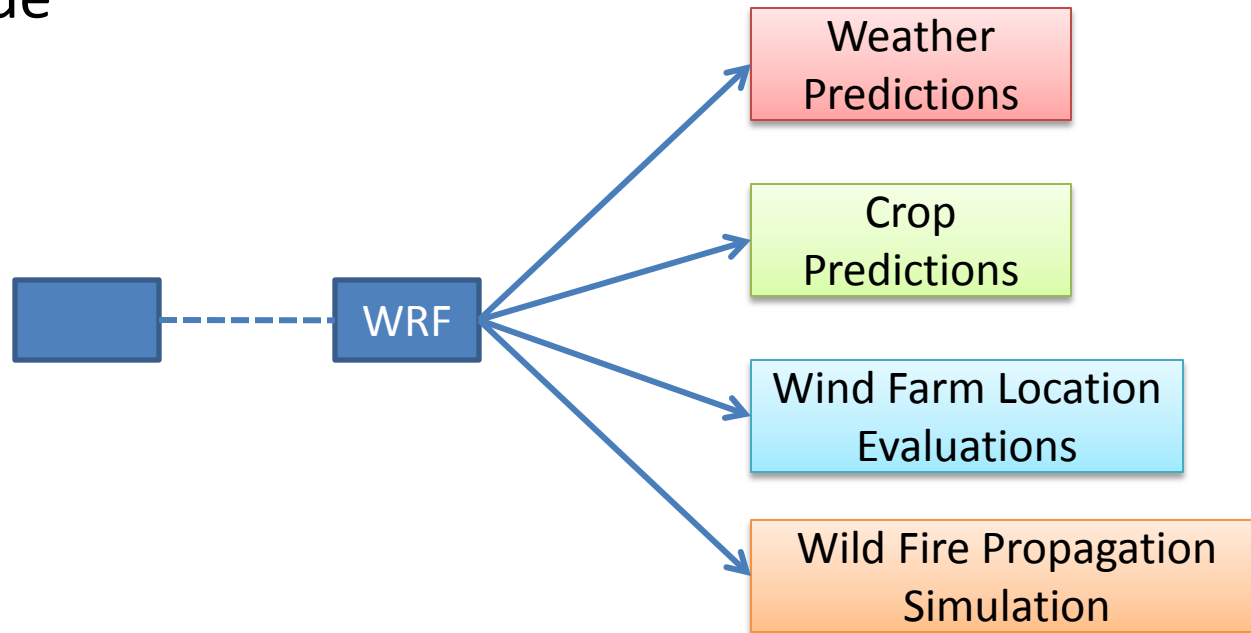
- Scheduling algorithms
  - Focused on optimal utilization of relatively homogeneous grid or cluster resources
  - Resources can be provisioned supporting user requirements in clouds
- Prediction Algorithms
  - Different hardware configurations forces execution time predictions to factor non-uniformity of resources

# Improving Scientific Job Executions in Cloud Resources

- Solution Space
  - Meta-scheduler that uses historical information to anticipate future activity (AppleS, GRADS)
  - Resource abstraction service (Nimrod/G)
- Reducing the impact of startup overheads, learning from user behavioral patterns, by predicting future jobs
- Talk outline
  - Algorithm to predict future jobs by extracting user patterns from historical information
    - Reduces the impact of high startup overheads for time-critical applications
  - Use of knowledge-based techniques
    - Zero knowledge or pre-populated job information consisting of connection between jobs
    - Similar cases retrieved are used to predict future jobs, reducing high startup overheads
  - Algorithm assessment
    - Two different workloads representing individual scientific jobs executed in LANL and set of workflows executed by three users

# Use Case

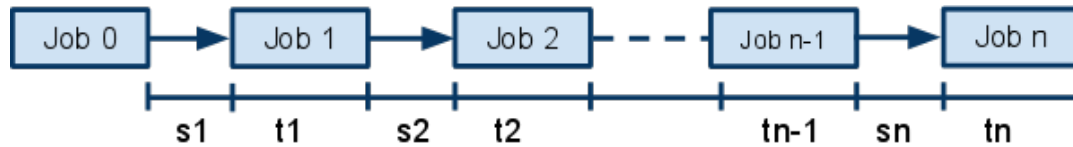
- Suite of workflows can differ from domain to domain
- WRF (Weather Research and Forecasting) as upstream node



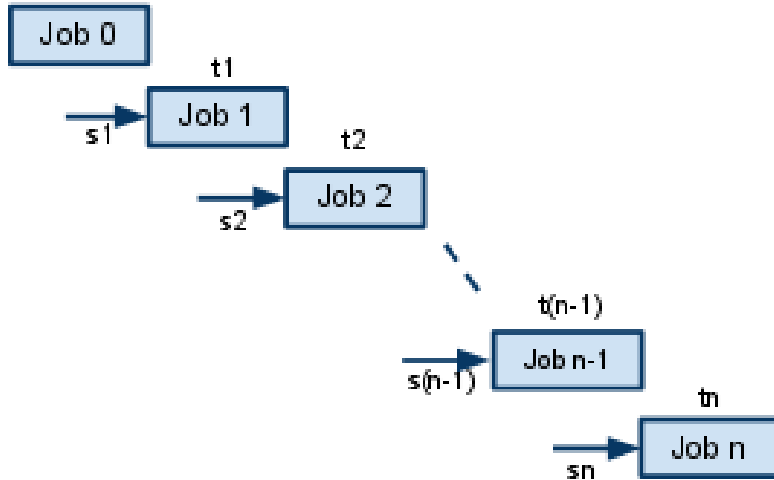
- User patterns reveal the sequence of jobs taking different users/domains into consideration
- Useful for a science gateway serving wide-range of mid-scale scientists

# Role of Successful Predictions to Reduce Startup Overheads

- Largest gain can be achieved when our prediction accuracy is high and setup time ( $s$ ) is large with respect to execution time ( $t$ )



$$T_{\infty} = \sum_{i=0}^N s_i + \sum_{i=0}^N t_i$$



$$T_{\infty} = (1-r) \sum_{i=0}^N s_i + \sum_{i=0}^N t_i$$

$r$  = probability of successful prediction (prediction accuracy)

$$T_{\infty} = \sum_{i=0}^N s_i + \sum_{i=0}^N t_i - r \sum_{i=0}^N s_i$$

$$\text{Percentage time reduction} = \frac{r \sum_{i=0}^N s_i}{\sum_{i=0}^N (s_i + t_i)}$$

For simplicity, assuming equal job exec and startup times

$$\text{Percentage time reduction} = \frac{r * (s * N)}{(t + s) * N} = \frac{r * s}{(t + s)} = \frac{r}{\frac{t}{s} + 1}$$

# Relationship of Predictions to Execution Time

- Observations

- Percentage time reduction increases with accuracy of predictions
- Time reduction is reduced exponentially with increased work-to-overhead ratio

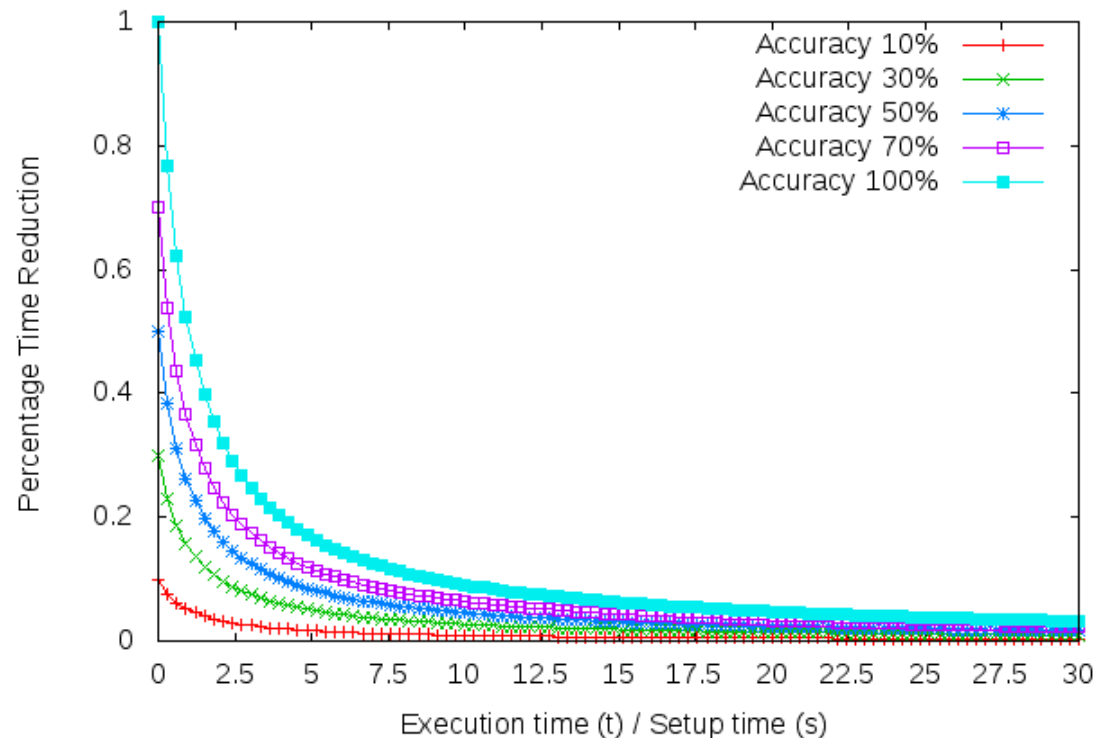
- Need to find the critical point for a given situation

- Fixing the required percentage time reduction for a given t/s ratio and finding the required accuracy of predictions

- Cost of wrong predictions

- Depends on compute resource

Variation of Percentage Time Reduction with t/s Ratio and Accuracy of Predictions

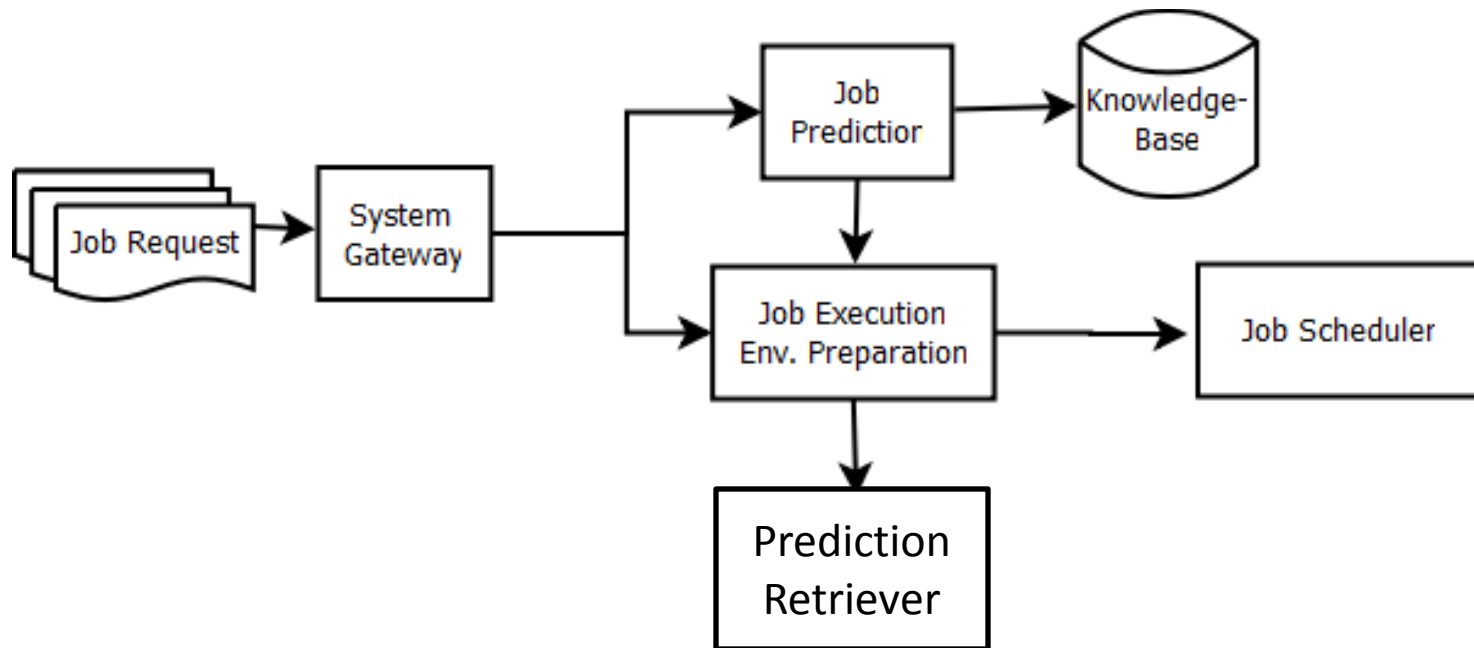


Accuracy of Predictions =  
total successful future job predictions / total predictions

$$\text{Percentage time reduction} = \frac{r}{\frac{t}{s} + 1}$$



# Prediction Engine: System Architecture





# Case Similarity Calculation

- Each case is represented using set of attributes
  - Selected by finding the effect on goal variable (next job)

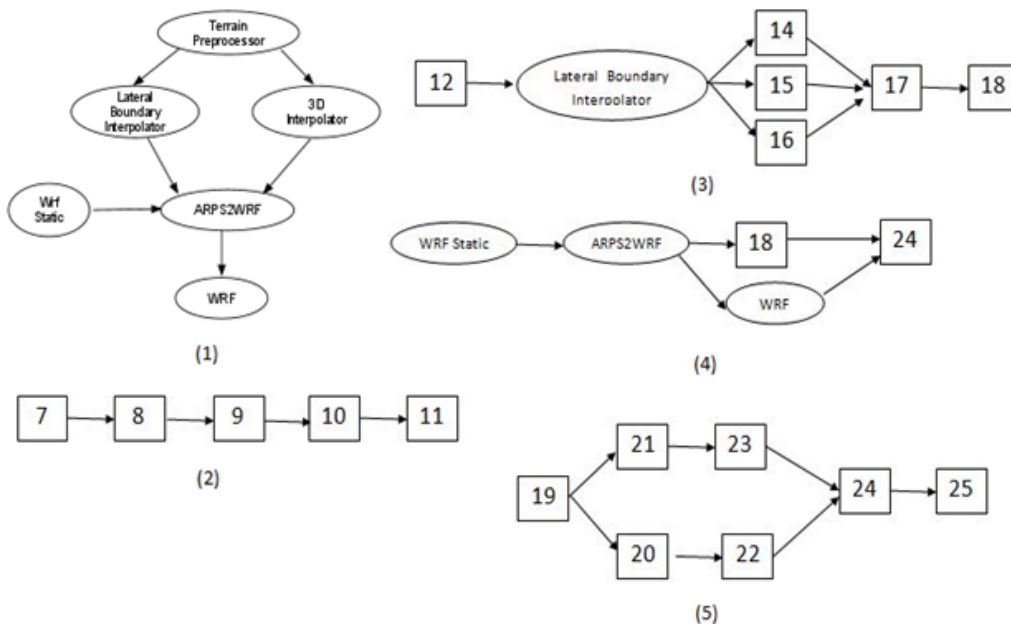
$$Sim(A, B) = \sum_{i=0}^n \omega_i(a_i b_i)$$

$$\forall X \neq S, Sim(X, G) < Sim(S, G)$$

$$Sim(S, G) > Threshold$$

# Evaluation<sup>1</sup>

- Use cases
  - Individual job workload<sup>1</sup>
    - 40k jobs over two years from 1024-node CM-5 at Los Alamos National Lab
  - Workflow use case



User	Workflows in the experiment
User 1	Workflow 1, Workflow 2, Workflow 5
User 2	Workflow 2, Workflow 4
User 3	Workflow 2, Workflow 3, Workflow 4

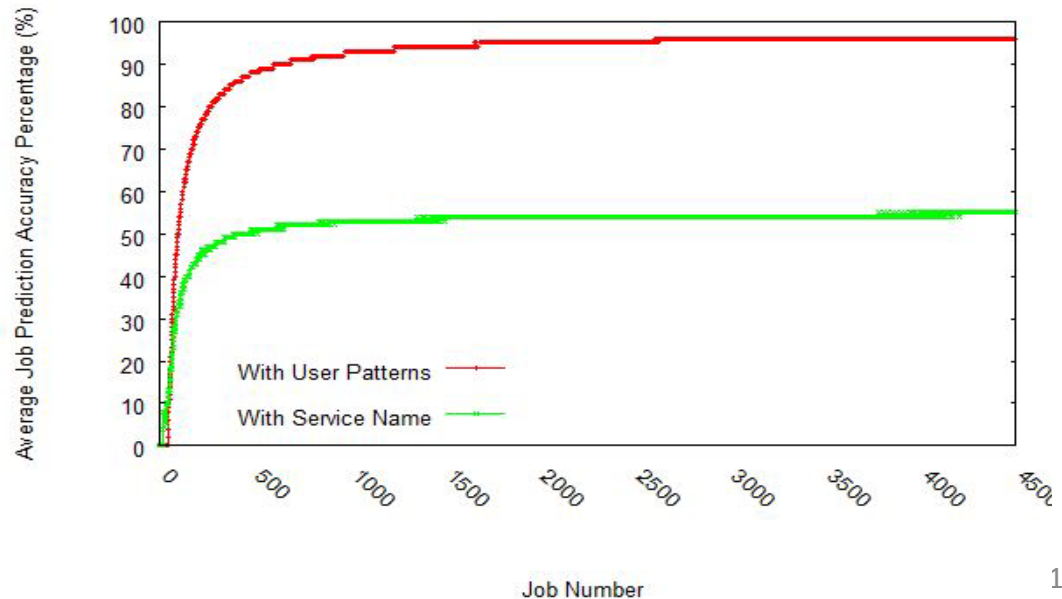
1: Parallel Workload Archive <http://www.cs.huji.ac.il/labs/parallel/workload/>

# Evaluation: Average Accuracy of Predictions

Individual Jobs Workload



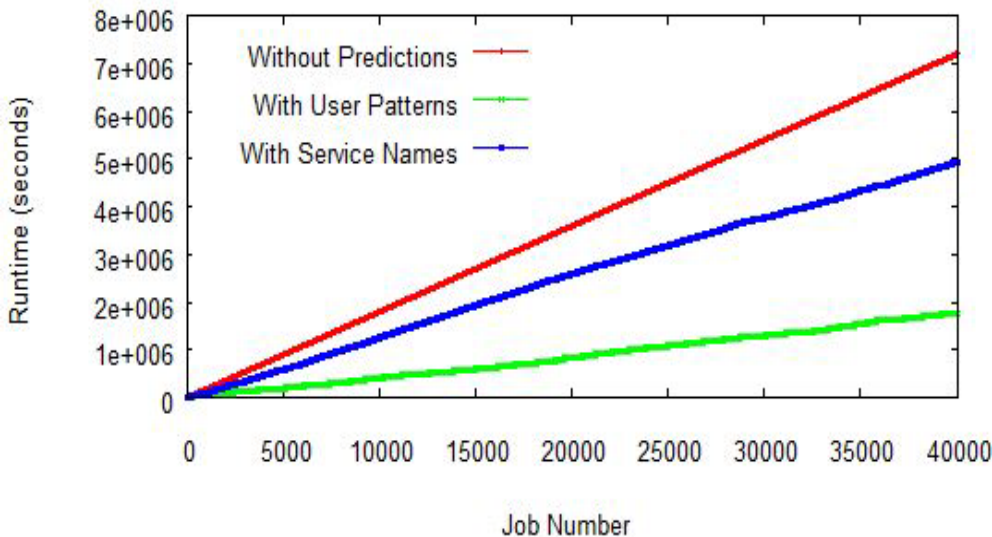
Workflow Workload



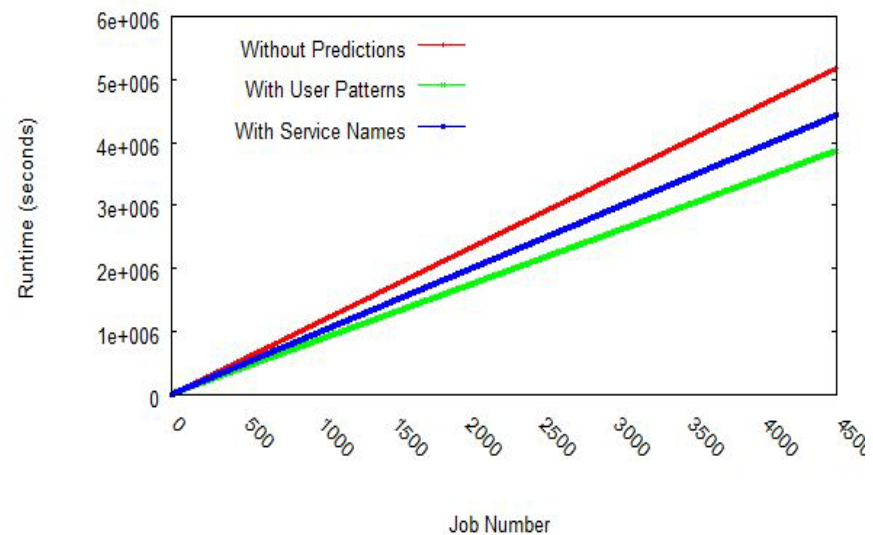
# Evaluation: Time Saved

- Amount of time that can be saved, if the resources are provisioned, when the job is ready to run
- Startup time
  - Assumed to be 3mins (average for commercial providers)

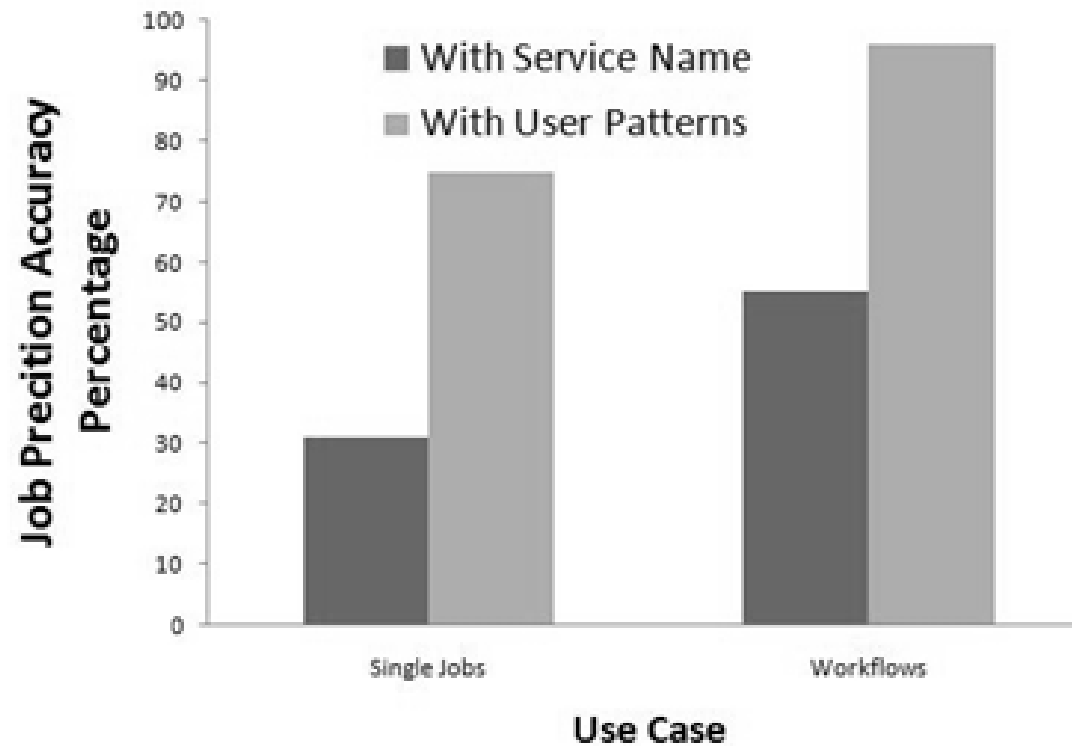
Individual Jobs Workload



Workflow Workload



# Evaluation: Prediction Accuracies for Use Cases



# Discussion and Future Work

- Accuracy
  - 78% for individual jobs
  - 96% for workflow workload
- Number of jobs required to make system stable depends on uniqueness and the distribution of unique applications
- Amount of time that can be saved, using future job prediction, is inversely proportional to  $t/s$  ratio
- More accurate methods to prune features and identify weights
- Evaluation of machine learning techniques as an alternative to knowledge-based systems
- Combining future job predictions with job reliability predictions to further improve throughput of job executions



# Related Work

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Thank You !!